



## NSU IN-TOWN 2<sup>nd</sup>-4<sup>th</sup> GRADE FORMAT AND RULES

### **Rules for Fun, Safe, Learning!**

#### **ITYSL 2<sup>nd</sup>-4<sup>th</sup> Grade**

- Remember, we do not keep score or have league standings, and our emphasis is on playing and enjoyment. This league is not competition level soccer but participation and learning focused. Good positive player behavior, respect of others, and sportsmanship is expected!
- Teams will play 6v6-8v8, player numbers dependent, w/ Goalkeepers
  - There are times that players may have conflicts for games causing numbers to be needed with certain teams. In this situation, players may have to move teams to balance numbers.
  - It's also possible to move players to help keep the game levels developmentally appropriate.
- 4 – 12 minute quarters, Director or Parent Volunteers keep time
- Field Size – 45x30, Goal Size – 6'x12'
- No Offsides, (unless blatant)
- Free substitutions, as needed and if player numbers dictate subs
- Parents remain on sidelines during play
- ABSOLUTELY NO ARGUING WITH PARENT/COACH VOLUNTEERS PERMITTED
- Parent/Coach Volunteers are on the field helping players and with ball restarts
- Parent/Coach Volunteers on field are in charge of field rules and play
- Players will be rotated positionally, to the best a coach can accommodate.
- Hand balls are called if player reaches out to touch ball
- Start game, halves, and after score at center of field. Other re-starts, corner kicks, goal-kicks and throw-ins from sidelines
- Fouls will be called. No slide tackling. Repeated excessive fouling or un-needed contact will cause a player to sit out.
- ALL KICKS are INDIRECT KICKS.
- NO FIGHTING, EXCESSIVE CONTACT, ARGUING W/ TEAMMATES OR OTHER PLAYERS, TAUNTING, OR FOUL LANGUAGE (ANY DISSENT WILL NOT BE TOLERATED)